

BBBBBBBBBBBB		AAAAAAA		SSSSSSSSSS		RRRRRRRRRR		TTTTTTTTTT		LLL
BBBBBBBBBBBB		AAAAAAA		SSSSSSSSSS		RRRRRRRRRR		TTTTTTTTTT		LLL
BBBBBBBBBBBB		AAAAAAA		SSSSSSSSSS		RRRRRRRRRR		TTTTTTTTTT		LLL
BBB	BBB	AAA	AAA	SSS		RRR	RRR	TTT		LLL
BBB	BBB	AAA	AAA	SSS		RRR	RRR	TTT		LLL
BBB	BBB	AAA	AAA	SSS		RRR	RRR	TTT		LLL
BBB	BBB	AAA	AAA	SSS		RRR	RRR	TTT		LLL
BBB	BBB	AAA	AAA	SSS		RRR	RRR	TTT		LLL
BBB	BBB	AAA	AAA	SSS		RRR	RRR	TTT		LLL
BBBBBBBBBBBB		AAA	AAA	SSSSSSSS		RRRRRRRRRR		TTT		LLL
BBBBBBBBBBBB		AAA	AAA	SSSSSSSS		RRRRRRRRRR		TTT		LLL
BBBBBBBBBBBB		AAA	AAA	SSSSSSSS		RRRRRRRRRR		TTT		LLL
BBB	BBB	AAAAAAAAAAAA			SSS	RRR	RRR	TTT		LLL
BBB	BBB	AAAAAAAAAAAA			SSS	RRR	RRR	TTT		LLL
BBB	BBB	AAAAAAAAAAAA			SSS	RRR	RRR	TTT		LLL
BBB	BBB	AAA	AAA		SSS	RRR	RRR	TTT		LLL
BBB	BBB	AAA	AAA		SSS	RRR	RRR	TTT		LLL
BBB	BBB	AAA	AAA		SSS	RRR	RRR	TTT		LLL
BBB	BBB	AAA	AAA		SSS	RRR	RRR	TTT		LLL
BBBBBBBBBBBB		AAA	AAA	SSSSSSSS		RRR	RRR	TTT		LLLLLLLLLLLL
BBBBBBBBBBBB		AAA	AAA	SSSSSSSS		RRR	RRR	TTT		LLLLLLLLLLLL
BBBBBBBBBBBB		AAA	AAA	SSSSSSSS		RRR	RRR	TTT		LLLLLLLLLLLL

```

LL          IIIII
LL          IIIII
LL          III
LL          III
LL          III
LL          III
LL          III
LL          III
LL          III
LL          III
LL          III
LL          III
LL          III
LL          III
LLLLLLLLLLLL IIIII
LLLLLLLLLLLL IIIII
SSSSSSSSSS
SSSSSSSSSS
SS
SS
SS
SS
SSSSSS
SSSSSS
SS
SS
SS
SS
SSSSSSSSSS
SSSSSSSSSS

```

```
1 0001 0 MODULE BAS$CHANGE (
2 0002 0 IDENT = '1-021'
3 0003 0 ) =
4 0004 1 BEGIN
5 0005 1
6 0006 1 .....
7 0007 1 *
8 0008 1 * COPYRIGHT (c) 1978, 1980, 1982, 1984 BY
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11 0011 1 *
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24 0024 1 * SOFTWARE ON EQUIPMENT WHICH IS NOT SUPPLIED BY DIGITAL.
25 0025 1 *
26 0026 1 *
27 0027 1 .....
28 0028 1
29 0029 1
30 0030 1 ++
31 0031 1 FACILITY: BASIC-PLUS-2 Miscellaneous
32 0032 1
33 0033 1 ABSTRACT:
34 0034 1
35 0035 1 This module contains routines which change a character string
36 0036 1 to a list of numbers and vice-versa.
37 0037 1
38 0038 1 ENVIRONMENT: VAX-11 User Mode
39 0039 1
40 0040 1 AUTHOR: John Sauter, CREATION DATE: 20-FEB-1979
41 0041 1
42 0042 1 MODIFIED BY:
43 0043 1
44 0044 1 1-001 - Original. JBS 20-FEB-1979
45 0045 1 1-002 - Track changes in the virtual array support code. JBS 03-APR-1979
46 0046 1 1-003 - Continue to track changes in the virtual array support
47 0047 1 code. JBS 04-APR-1979
48 0048 1 1-004 - Change OT$$S and LIB$$S to STR$. JBS 21-MAY-1979
49 0049 1 1-005 - Change the index parameters to BAS$FETCH_BFA and BAS$STORE_BFA
50 0050 1 from by reference to by value. JBS 01-JUN-1979
51 0051 1 1-006 - Use BASLNK. JBS 26-JUN-1979
52 0052 1 1-007 - Change call to STR$COPY. JBS 16-JUL-1979
53 0053 1 1-008 - BAS$CHANGE_S_NA must apply the double precision scale
54 0054 1 to double precision arrays, and BAS$CHANGE_NA_S must
55 0055 1 descale before converting to a string. PLC 22-May-1981
56 0056 1 1-009 - BAS$CHANGE_S_NA was erroneously calling BAS$FETCH_BFA to store
57 0057 1 a value in a 2 dim. array.
```



```

58 0058 1 | BAS$CHANGE NA $ was not freeing it's dynamic string.
59 0059 1 | Add support for new data types and dynamically mapped arrays.
60 0060 1 | PLL 3-Mar-1982
61 0061 1 | 1-010 - Add support for decimal arrays. PLL 15-Mar-1982
62 0062 1 | 1-011 - Correct arguments in CVTPL, CVTLP. PLL 14-Apr-1982
63 0063 1 | 1-012 - CVTPL should set scale to 0 and let FETCH_BFA do the scaling.
64 0064 1 | PLL 16-Apr-82
65 0065 1 | 1-013 - Clean up comments, etc from last edit. PLL 21-Apr-82
66 0066 1 | 1-014 - Add support for multiply dimensioned arrays. PLL 24-May-82
67 0067 1 | 1-015 - Fix bug in changing from string to integer arrays. PLL 9-Jul-1982
68 0068 1 | 1-016 - Fix bug in changing from integer to string. PLL 26-Jul-1982
69 0069 1 | 1-017 - Changing a string to a byte or word array does not store the value
70 0070 1 | in the proper location. Fix STORE. PLL 13-Sep-1982
71 0071 1 | 1-018 - Fix code which calculates the length for a virtual packed decimal
72 0072 1 | array element. (Must be power of 2.) Also correct conversion
73 0073 1 | of long to packed and vice versa. Long must be converted to 10
74 0074 1 | digit packed with 0 scale, and then to desired length and scale.
75 0075 1 | While fixing miscellaneous bugs, also add some code to make
76 0076 1 | dynamically mapped arrays work properly. PLL 22-Sep-1982
77 0077 1 | 1-019 - remove restriction of 255-byte destination character strings.
78 0078 1 | dynamically allocate destination string based on length needed.
79 0079 1 | MDL 14-Jun-1983
80 0080 1 | 1-020 - Fixed: 1. if the string is longer than the numeric array, element 0
81 0081 1 | of the numeric array contains the string's length.
82 0082 1 | 2. if string length > 255 and CHANGEing to byte array,
83 0083 1 | integer error is signalled. DG 4-Jan-1984
84 0084 1 | 1-021 - Dynamic remapped decimal arrays no longer get 'Data type error'.
85 0085 1 | At the same time, fixed the array length calculations for data
86 0086 1 | types longer than 1 longword. DG 9-Jan-1984
87 0087 1 | --
88 0088 1 |
89 0089 1 | !<BLF/PAGE>

```

```
91 0090 1 |
92 0091 1 | SWITCHES:
93 0092 1 |
94 0093 1 |
95 0094 1 SWITCHES ADDRESSING_MODE (EXTERNAL = GENERAL, NONEXTERNAL = WORD_RELATIVE);
96 0095 1 |
97 0096 1 |
98 0097 1 | LINKAGES:
99 0098 1 |
100 0099 1 |
101 0100 1 REQUIRE 'RTLIN:BASLNK';
102 0177 1 REQUIRE 'RTLIN:BASFRAME'; ! BSF symbols
103 0380 1 |
104 0381 1 LINKAGE
105 0382 1 COPY JSB = JSB (REGISTER = 0, REGISTER = 1) :
106 0383 1 NOTUSED (2,3,4,5,6,7,8,9,10,11);
107 0384 1 |
108 0385 1 |
109 0386 1 | TABLE OF CONTENTS:
110 0387 1 |
111 0388 1 |
112 0389 1 FORWARD ROUTINE
113 0390 1 BASSCHANGE_NA S : NOVALUE, ! Change list to string
114 0391 1 BASSCHANGE_S NA : NOVALUE, ! Change string to list
115 0392 1 FETCH : NOVALUE, ! Fetch an array item
116 0393 1 STORE : NOVALUE; ! Store an array item
117 0394 1 |
118 0395 1 |
119 0396 1 | INCLUDE FILES:
120 0397 1 |
121 0398 1 |
122 0399 1 REQUIRE 'RTLIN:RTLPSECT'; ! Macros for defining psects
123 0494 1 |
124 0495 1 LIBRARY 'RTLSTARLE'; ! System definitions
125 0496 1 |
126 0497 1 |
127 0498 1 | MACROS:
128 0499 1 |
129 0500 1 NONE
130 0501 1 |
131 0502 1 EQUATED SYMBOLS:
132 0503 1 |
133 0504 1 NONE
134 0505 1 |
135 0506 1 PSECTS:
136 0507 1 |
137 0508 1 DECLARE_PSECTS (BAS); ! Declare psects for BASS facility
138 0509 1 |
139 0510 1 OWN STORAGE:
140 0511 1 |
141 0512 1 NONE
142 0513 1 |
143 0514 1 EXTERNAL REFERENCES:
144 0515 1 |
145 0516 1 |
146 0517 1 EXTERNAL ROUTINE
147 0518 1 BASS$STOP : NOVALUE, ! signals fatal error
```

```

: 148      0519 1    BAS$SCALE D R1 : BAS$SCALE LINK NOVALUE,      ! scale a value
: 149      0520 1    BAS$DS$CALE D R1 : BAS$SCALE LINK NOVALUE,  ! descale a value
: 150      0521 1    BAS$SCOPY D R1 : COPY_JSB NOVALUE,          ! copy a double number
: 151      0522 1    BAS$SVA_FETCH,                                ! fetch a virtual array element
: 152      0523 1    BAS$SVA_STORE,                                ! store a virtual array element
: 153      0524 1    STR$GETT_DX,                                  ! allocate a string
: 154      0525 1    STR$FREET_DX,                                 ! free a string
: 155      0526 1    STR$COPY_DX;                                  ! copy a string
: 156      0527 1
: 157      0528 1
: 158      0529 1    !+ The following are the error codes used in this module.
: 159      0530 1    !-
: 160      0531 1
: 161      0532 1    EXTERNAL LITERAL
: 162      0533 1    BAS$K_MAXMEMEXC : UNSIGNED (8);              ! Maximum memory exceeded
: 163      0534 1    BAS$K_PROLOSSOR : UNSIGNED (8);             ! Program lost, sorry
: 164      0535 1    BAS$K_DATTYPERR : UNSIGNED (8);             ! Data type error
: 165      0536 1    BAS$K_ARGDONMAT : UNSIGNED (8);             ! Arguments don't match
: 166      0537 1    BAS$K_SUBOUTRAN : UNSIGNED (8);             ! Subscript out of range
: 167      0538 1    BAS$K_INTERR : UNSIGNED (8);                ! Integer error
: 168      0539 1    BAS$K_NOTIMP : UNSIGNED (8);                ! Not implemented
: 169      0540 1

```



```
171 0541 1 GLOBAL ROUTINE BASSCHANGE_NA_S (
172 0542 1     LIST_DESC
173 0543 1     STR_RESULT
174 0544 1     ) : NOVALUE =
175 0545 1
176 0546 1 ++
177 0547 1 FUNCTIONAL DESCRIPTION:
178 0548 1
179 0549 1     Change the list of numbers to a string. The first number is
180 0550 1     the length of the string.
181 0551 1
182 0552 1 FORMAL PARAMETERS:
183 0553 1
184 0554 1     LIST_DESC.rx.d The list of numbers. This may be word,
185 0555 1     longword, floating or double. It may be single-
186 0556 1     or double-dimensioned.
187 0557 1     STR_RESULT.wt.d The descriptor for the string result. It may
188 0558 1     be dynamic or static.
189 0559 1
190 0560 1 IMPLICIT INPUTS:
191 0561 1
192 0562 1     NONE
193 0563 1
194 0564 1 IMPLICIT OUTPUTS:
195 0565 1
196 0566 1     NONE
197 0567 1
198 0568 1 ROUTINE VALUE:
199 0569 1 COMPLETION CODES:
200 0570 1
201 0571 1     NONE
202 0572 1
203 0573 1 SIDE EFFECTS:
204 0574 1
205 0575 1     NONE
206 0576 1
207 0577 1 --
208 0578 1
209 0579 2 BEGIN
210 0580 2
211 0581 2 ++
212 0582 2 The FETCH routine will copy all numeric elements from LIST_DESC
213 0583 2 into the string buffer.
214 0584 2 --
215 0585 2     FETCH (.LIST_DESC, .STR_RESULT);
216 0586 2
217 0587 2     RETURN;
218 0588 1     END;
```

! end of BASSCHANGE_NA_S

```
.TITLE BASSCHANGE
.IDENT \1-021\
```

```
.EXTRN BASS$STOP, BASS$SCALE_D_R1
.EXTRN BASS$SCALE_D_R1
.EXTRN BASS$COPY_D_R1, BASS$VA_FETCH
.EXTRN BASS$VA_STORE, STR$GET1_DX
```

BASSCHANGE
1-021

J 3
16-Sep-1984 00:05:35
14-Sep-1984 11:54:46

VAX-11 Bliss-32 V4.0-742
[BASRTL.SRC]BASCHANGE.B32:1

Page 6
(3)

.EXTRN STR\$FREE1 DX, STR\$COPY_DX
.EXTRN BASSK_MAXMEMEXC
.EXTRN BASSK_PROLOSSOR
.EXTRN BASSK_DATTYPERR
.EXTRN BASSK_ARGDONMAT
.EXTRN BASSK_SUBOUTRAN
.EXTRN BASSK_INTERR, BASSK_NOTIMP
.PSECT _BASSCODE, NOWRT, SHR, PIC, 2
.ENTRY BASSCHANGE_NA S, Save nothing
MOVQ LIST_DESC, --(SP)
CALLS #2, FETCH
RET

: 0541
: 0585
: 0588

0000V 7E 04 AC 0000 00000
CF 02 7D 00002
FB 00006
04 0000B

; Routine Size: 12 bytes, Routine Base: _BASSCODE + 0000

; 219 0589 1


```

221 0590 1 GLOBAL ROUTINE BASSCHANGE_S_NA (
222 0591 1     STR_DESC,
223 0592 1     LIST_RESULT
224 0593 1     ) : NOVALUE =
225 0594 1
226 0595 1 ++
227 0596 1 FUNCTIONAL DESCRIPTION:
228 0597 1
229 0598 1     Change the string to a list of numbers. The first number is
230 0599 1     the length of the string.
231 0600 1
232 0601 1 FORMAL PARAMETERS:
233 0602 1
234 0603 1     STR_DESC.rt.d The string to be converted to numbers.
235 0604 1     LIST_RESULT.wx.a The array of numbers to store in. The type
236 0605 1     may be word, longword, floating or double.
237 0606 1     it may have one or two dimensions.
238 0607 1
239 0608 1 IMPLICIT INPUTS:
240 0609 1
241 0610 1     NONE
242 0611 1
243 0612 1 IMPLICIT OUTPUTS:
244 0613 1
245 0614 1     NONE
246 0615 1
247 0616 1 ROUTINE VALUE:
248 0617 1 COMPLETION CODES:
249 0618 1
250 0619 1     NONE
251 0620 1
252 0621 1 SIDE EFFECTS:
253 0622 1
254 0623 1     NONE
255 0624 1
256 0625 1 --
257 0626 1
258 0627 2 BEGIN
259 0628 2
260 0629 2 MAP
261 0630 2     STR_DESC : REF BLOCK [8, BYTE];
262 0631 2
263 0632 2 ++
264 0633 2 Copy each character of the string to an element of the array.
265 0634 2
266 0635 2 STORE (.STR_DESC, .LIST_RESULT);
267 0636 2 RETURN;
268 0637 1 END;

```

! end of BASSCHANGE_S_NA

0000V	7E	04	AC	0000	00000	.ENTRY	BASSCHANGE_S_NA, Save nothing	: 0590
	CF		02	7D	00002	MOVQ	STR_DESC, =(SP)	: 0635
				FB	00006	CALLS	#2, STORE	: 0637
				04	0000B	RET		

BASSCHANGE
1-021

L 3
16-Sep-1984 00:05:35
14-Sep-1984 11:54:46

VAX-11 Bliss-32 V4.0-742
[BASRTL.SRC]BASCHANGE.B32;1

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(4)

; Routine Size: 12 bytes, Routine Base: _BASSCODE + 000C

; 269 0638 1

```

271 0639 1 ROUTINE FETCH (
272 0640 1     DESCRIP
273 0641 1     STR_DESC
274 0642 1     ) : NOVALUE =
275 0643 1
276 0644 1
277 0645 1
278 0646 1
279 0647 1
280 0648 1
281 0649 1
282 0650 1
283 0651 1
284 0652 1
285 0653 1
286 0654 1
287 0655 1
288 0656 1
289 0657 1
290 0658 1
291 0659 1
292 0660 1
293 0661 1
294 0662 1
295 0663 1
296 0664 1
297 0665 1
298 0666 1
299 0667 1
300 0668 1
301 0669 1
302 0670 1
303 0671 1
304 0672 1
305 0673 1
306 0674 2
307 0675 2
308 0676 2
309 0677 2
310 0678 2
311 0679 2
312 0680 2
313 0681 2
314 0682 2
315 0683 2
316 0684 2
317 0685 2
318 0686 2
319 0687 2
320 0688 2
321 0689 2
322 0690 2
323 0691 2
324 0692 2
325 0693 2
326 0694 2
327 0695 2

ROUTINE FETCH (
    DESCRIP
    STR_DESC
) : NOVALUE =

++
FUNCTIONAL DESCRIPTION:
    Fetch array values from an array or virtual array. The array will
    always be numeric. The values are changed to a string.

FORMAL PARAMETERS:
    DESCRIP.rx.da The descriptor of the array or virtual array
    STR_DESC.wx.dx The string buffer to hold the values

IMPLICIT INPUTS:
    NONE

IMPLICIT OUTPUTS:
    NONE

ROUTINE VALUE:
COMPLETION CODES:
    NONE

SIDE EFFECTS:
    Signals if an error is encountered.

--

BEGIN

GLOBAL REGISTER
    BSF$A_MAJOR_STG = 11,
    BSF$A_MINOR_STG = 10,
    BSF$A_TEMP_STG = 9;

BUILTIN
    ASHP,
    CVTFL,
    CVTDL,
    CVTGL,
    CVTHL,
    CVTPL;

LOCAL
    TEMP_STR_DESC : BLOCK [8, BYTE],
    STR_STATOS,
    ARRAY_LEN,
    INDEX-VALUE,
    VALUE-LOCATION,
    MULTIPLIERS : REF VECTOR,

```

```

! Fetch array values
! Array descriptor
! Where to store values

```



```
328 0696 BOUNDS : REF VECTOR,  
329 0697 LOW_INDEX,  
330 0698 HIGH_INDEX,  
331 0699 INDEX_INCR,  
332 0700 INDEX_NUMBER,  
333 0701 VALUE_DESCR : BLOCK [12, BYTE],  
334 0702 LENGTH,  
335 0703 STR_BUF : REF VECTOR [, BYTE],  
336 0704 STR_BUF_LONG,  
337 0705 TEMP_LEN : VECTOR [4],  
338 0706 TEMP_BUF : VECTOR [4];  
339 0707  
340 0708 MAP  
341 0709 DESCRIP : REF BLOCK [8, BYTE],  
342 0710 STR_DESC : REF BLOCK [8, BYTE];  
343 0711  
344 0712 !+  
345 0713 ! The coefficients and bounds must be present.  
346 0714 !-  
347 0715  
348 0716 IF ( NOT (.DESCRIP [DSC$V_FL_COEFF] AND .DESCRIP [DSC$V_FL_BOUNDS])) THEN BAS$$STOP (BAS$K_ARGDONMAT);  
349 0717  
350 0718 MULTIPLIERS = DESCRIP [DSC$L_M1];  
351 0719 BOUNDS = DESCRIP [DSC$L_M1] * (%UPVAL*.DESCRIP [DSC$B_DIMCT]);  
352 0720 !+  
353 0721 ! Compute the lower and upper index numbers based on how the array  
354 0722 ! is stored.  
355 0723 !-  
356 0724  
357 0725 IF (.DESCRIP [DSC$V_FL_COLUMN])  
358 0726 THEN  
359 0727 BEGIN  
360 0728 LOW_INDEX = .DESCRIP [DSC$B_DIMCT];  
361 0729 HIGH_INDEX = 1;  
362 0730 INDEX_INCR = -1;  
363 0731 END  
364 0732 ELSE  
365 0733 BEGIN  
366 0734 LOW_INDEX = 1;  
367 0735 HIGH_INDEX = .DESCRIP [DSC$B_DIMCT];  
368 0736 INDEX_INCR = 1;  
369 0737 END;  
370 0738  
371 0739 !+  
372 0740 ! If this is a decimal array, the length is the number of 4 bit digits  
373 0741 ! (not including the sign). Convert this to the number of bytes.  
374 0742 ! Decimal virtual arrays and record virtual arrays are stored with  
375 0743 ! a length that is a multiple of 2 - check for that here also.  
376 0744 !-  
377 0745 CASE .DESCRIP [DSC$B_DTYPE] FROM DSC$K_DTYPE_B TO DSC$K_DTYPE_H OF  
378 0746 SET  
379 0747  
380 0748 [DSC$K_DTYPE_P]: ! decimal  
381 0749 BEGIN  
382 0750 LENGTH = (.DESCRIP [DSC$W_LENGTH]/2) + 1;  
383 0751 IF .DESCRIP [DSC$B_CLASS] EQL DSC$K_CLASS_BFA  
384 0752 THEN
```

```
385      BEGIN
386      0754
387      0755      LENGTH = ( INCR I FROM 1 TO 9 BY 1 DO
388      0756          IF .LENGTH LSS (1 * .I)
389      0757              THEN EXITLOOP (1 * .I) );
390      0758      END;
391      0759      END;
392      0760
393      0761      [INRANGE,OUTRANGE]:
394      0762      LENGTH = .DESCRIP [DSC$W_LENGTH];
395      0763      TES;
396      0764
397      0765      +
398      0766      - The number of elements in the array is stored in element 0.
399      0767
400      0768
401      0769      IF .DESCRIP [DSC$B_CLASS] EQL DSC$K_CLASS_BFA
402      0770      THEN
403      0771      BEGIN
404      0772      IF .DESCRIP [DSC$B_DTYPE] EQL DSC$K_DTYPE_P
405      0773      THEN
406      0774      BEGIN
407      0775      LOCAL
408      0776      TEMP_DSC : BLOCK [12, BYTE];
409      0777      TEMP_DSC [DSC$B_DTYPE] = DSC$K_DTYPE_P;
410      0778      TEMP_DSC [DSC$B_CLASS] = DSC$K_CLASS_SD;
411      0779      TEMP_DSC [DSC$W_LENGTH] = .DESCRIP [DSC$W_LENGTH];
412      0780      TEMP_DSC [DSC$A_POINTER] = TEMP_LEN [0];
413      0781      TEMP_DSC [DSC$B_SCALE] = .DESCRIP [DSC$B_SCALE];
414      0782      BAS$VA_FETCH (.DESCRIP, 0, TEMP_DSC)
415      0783      END
416      0784      ELSE
417      0785      BAS$VA_FETCH (.DESCRIP, 0, TEMP_LEN)
418      0786      END
419      0787      ELSE
420      0788      CASE .DESCRIP [DSC$B_DTYPE] FROM DSC$K_DTYPE_B TO DSC$K_DTYPE_H OF
421      0789      SET
422      0790      [DSC$K_DTYPE_B, DSC$K_DTYPE_W, DSC$K_DTYPE_L, DSC$K_DTYPE_F] :
423      0791      TEMP_LEN = .(.DESCRIP [DSC$A_POINTER]);
424      0792
425      0793      [DSC$K_DTYPE_D, DSC$K_DTYPE_G] :
426      0794      BEGIN
427      0795
428      0796      TEMP_LEN[0] = .(.DESCRIP [DSC$A_POINTER]);
429      0797      TEMP_LEN[1] = .(.DESCRIP [DSC$A_POINTER] + 4);
430      0798
431      0799      END;
432      0800
433      0801      [DSC$K_DTYPE_H] :
434      0802      BEGIN
435      0803
436      0804      TEMP_LEN[0] = .(.DESCRIP [DSC$A_POINTER]);
437      0805      TEMP_LEN[1] = .(.DESCRIP [DSC$A_POINTER] + 4);
438      0806      TEMP_LEN[2] = .(.DESCRIP [DSC$A_POINTER] + 8);
439      0807      TEMP_LEN[3] = .(.DESCRIP [DSC$A_POINTER] + 12);
440      0808
441      0809      END;
```

```

442 0810
443 0811 [DSC$K_DTYPE_P] :
444 0812 CH$MOVE T(.DESCRIP [DSC$W_LENGTH]/2) + 1,
445 0813 .DESCRIP [DSC$A_POINTER], TEMP_LEN);
446 0814
447 0815 [DSC$K_DTYPE_DSC] :
448 0816 ;
449 0817
450 0818 [INRANGE, OTRANGE] :
451 0819 BAS$$STOP (BAS$K_DATTYPERR);
452 0820
453 0821 TES:
454 0822 CASE .DESCRIP [DSC$B_DTYPE] FROM DSC$K_DTYPE_B TO DSC$K_DTYPE_H OF
455 0823 SET
456 0824 [DSC$K_DTYPE_B] :
457 0825 ARRAY_LEN = .BLOCK [TEMP_LEN, 0, 0, %BPUNIT, 1];
458 0826
459 0827 [DSC$K_DTYPE_W] :
460 0828 ARRAY_LEN = .BLOCK [TEMP_LEN, 0, 0, %BPVAL/2, 1];
461 0829
462 0830 [DSC$K_DTYPE_L] :
463 0831 ARRAY_LEN = .TEMP_LEN;
464 0832
465 0833 [DSC$K_DTYPE_F] :
466 0834 CVTFL (TEMP_LEN, ARRAY_LEN);
467 0835
468 0836 [DSC$K_DTYPE_D] :
469 0837 BEGIN
470 0838 !
471 0839 ! A double value must be de-scaled before it can be used.
472 0840 !
473 0841 LOCAL
474 0842 TEMP_DBL : VECTOR [2];
475 0843 REGISTER
476 0844 R0 = 0;
477 0845 R1 = 1;
478 0846 BAS$COPY D_R1 (TEMP_LEN, TEMP_DBL [0]);
479 0847 BAS$DSCALE D_R1 (.TEMP_DBL [0], .TEMP_DBL [1]);
480 0848 TEMP_DBL [0] = .R0;
481 0849 TEMP_DBL [1] = .R1;
482 0850 CVTDL (TEMP_DBL [0], ARRAY_LEN);
483 0851 END;
484 0852
485 0853 [DSC$K_DTYPE_G] :
486 0854 CVTGL (TEMP_LEN, ARRAY_LEN);
487 0855
488 0856 [DSC$K_DTYPE_H] :
489 0857 CVTHL (TEMP_LEN, ARRAY_LEN);
490 0858
491 0859 [DSC$K_DTYPE_P] :
492 0860 BEGIN
493 0861 LOCAL
494 0862 TEMP_P : VECTOR [6, BYTE];
495 0863 ASHP (DESCRIP [DSC$B_SCALE], DESCRIP [DSC$W_LENGTH],
496 0864 TEMP_LEN [0], %REF(0), %REF(10), TEMP_P [0]);
497 0865 CVTPL (%REF(10), TEMP_P, ARRAY_LEN);
498 0866 END;
```



```
[DSC$K_DTYPE_DSC] :                               ! dynamically mapped array
  BEGIN
  LOCAL
    ELEM_DESC : REF BLOCK [8, BYTE];
  IF .DESCRIP [DSC$B_CLASS] EQL DSC$K_CLASS_BFA
  THEN
    BAS$$STOP (BAS$K_NOTIMP);                      ! no virtual dyn mapped arrays
  ELEM_DESC = .DESCRIP [DSC$A_POINTER];
  CASE .ELEM_DESC [DSC$B_DTYPE] FROM DSC$K_DTYPE_B TO DSC$K_DTYPE_H OF
  SET
    [DSC$K_DTYPE_B] :
      ARRAY_LEN =
        .BLOCK [.ELEM_DESC [DSC$A_POINTER], 0, 0, %BPUNIT, 1];
    [DSC$K_DTYPE_W] :
      ARRAY_LEN =
        .BLOCK [.ELEM_DESC [DSC$A_POINTER], 0, 0, %BPVAL/2, 1];
    [DSC$K_DTYPE_L] :
      ARRAY_LEN = (.ELEM_DESC [DSC$A_POINTER]);
    [DSC$K_DTYPE_F] :
      CVTFL (.ELEM_DESC [DSC$A_POINTER], ARRAY_LEN);
    [DSC$K_DTYPE_D] :
      BEGIN
      LOCAL
        TEMP_DBL : VECTOR [2];
      REGISTER
        R0 = 0;
        R1 = 1;
      BAS$COPY_D R1 (.ELEM_DESC [DSC$A_POINTER], TEMP_DBL [0]);
      BAS$SCALE_D R1 (.TEMP_DBL [0], .TEMP_DBL [1]);
      TEMP_DBL [0] = .R0;
      TEMP_DBL [1] = .R1;
      CVTDL (TEMP_DBL [0], ARRAY_LEN);
      END;
    [DSC$K_DTYPE_G] :
      CVTGL (.ELEM_DESC [DSC$A_POINTER], ARRAY_LEN);
    [DSC$K_DTYPE_H] :
      CVTHL (.ELEM_DESC [DSC$A_POINTER], ARRAY_LEN);
    [DSC$K_DTYPE_P] :
      BEGIN
      LOCAL
        TEMP_P : VECTOR [6, BYTE];
      ASHP (ELEM_DESC [DSC$B_SCALE], ELEM_DESC [DSC$B_LENGTH],
        .ELEM_DESC [DSC$A_POINTER], %REF(0), %REF(10),
        TEMP_P [0]);
      CVTPL (%REF(10), TEMP_P, ARRAY_LEN);
      END;
```

```
556 0924 [INRANGE, OTRANGE] :
557 0925     BAS$$STOP (BAS$K_DATTYPERR);
558 0926
559 0927     TES;
560 0928     END;
561 0929
562 0930 [INRANGE, OTRANGE] :
563 0931     BAS$$STOP (BAS$K_DATTYPERR);
564 0932     TES;
565 0933
566 0934
567 0935 + Now that we know how long the array is, we can allocate a temporary string
568 0936 to CHANGE the array into.
569 0937
570 0938     TEMP_STR_DESC [DSC$B_CLASS] = DSC$K_CLASS_D;
571 0939     TEMP_STR_DESC [DSC$B_DTYPE] = DSC$K_DTYPE_T;
572 0940     TEMP_STR_DESC [DSC$W_LENGTH] = 0;
573 0941     TEMP_STR_DESC [DSC$A_POINTER] = 0;
574 0942     STR_STATUS = STR$GETT_DX (ARRAY_LEN, TEMP_STR_DESC);
575 0943     IF NOT .STR_STATUS
576 0944     THEN
577 0945         BAS$$STOP (.STR_STATUS);
578 0946     STR_BUF = .TEMP_STR_DESC [DSC$A_POINTER];
579 0947
580 0948
581 0949 + Compute linear index. Note that all indices will be zero except for one,
582 0950 since CHANGE operates only on row 0. This code should accomodate FORTRAN
583 0951 arrays.
584 0952
585 0953
586 0954     INCR INDEX FROM 1 TO .ARRAY_LEN DO
587 0955     BEGIN
588 0956         INDEX_NUMBER = .LOW_INDEX - .INDEX_INCR;
589 0957         INDEX_VALUE = .INDEX;
590 0958         VALUE_LOCATION = 0;
591 0959
592 0960         WHILE ((INDEX_NUMBER = .INDEX_NUMBER + .INDEX_INCR) NEQ (.HIGH_INDEX + .INDEX_INCR)) DO
593 0961         BEGIN
594 0962             IF ((.INDEX_VALUE LSS .BOUNDS [(INDEX_NUMBER - 1)*2])
595 0963             OR (.INDEX_VALUE GTR .BOUNDS [(INDEX_NUMBER - 1)*2 + 1]))
596 0964             THEN
597 0965                 BEGIN
598 0966                     STR$FREE1_DX (TEMP_STR_DESC);
599 0967                     BAS$$STOP (BAS$K_SBOUTRAN);
600 0968                     END;
601 0969                 VALUE_LOCATION = (.VALUE_LOCATION*.MULTIPLIERS [INDEX_NUMBER - 1]) + .INDEX_VALUE;
602 0970                 INDEX_VALUE = 0; ! all indices except 1st are zero
603 0971                 END;
604 0972
605 0973         VALUE_LOCATION = (.VALUE_LOCATION*.LENGTH) + .DESCRIP [DSC$A_A0];
606 0974
607 0975
608 0976 + Build a descriptor pointing to the value cell in the array. If this
609 0977 is an array of descriptors, the descriptor is copied, otherwise it
610 0978 is constructed.
611 0979
612 0980
```

```
613 0981 3
614 0982 4
615 0983 3
616 0984 4
617 0985 4
618 0986 4
619 0987 4
620 0988 4
621 0989 4
622 0990 4
623 0991 5
624 0992 4
625 0993 4
626 0994 4
627 0995 4
628 0996 5
629 0997 5
630 0998 5
631 0999 5
632 1000 4
633 1001 4
634 1002 3
635 1003 4
636 1004 4
637 1005 4
638 1006 4
639 1007 4
640 1008 4
641 1009 4
642 1010 5
643 1011 5
644 1012 5
645 1013 5
646 1014 4
647 1015 4
648 1016 4
649 1017 4
650 1018 4
651 1019 4
652 1020 4
653 1021 4
654 1022 3
655 1023 4
656 1024 4
657 1025 5
658 1026 4
659 1027 5
660 1028 5
661 1029 5
662 1030 4
663 1031 4
664 1032 4
665 1033 4
666 1034 5
667 1035 5
668 1036 5
669 1037 5

IF (.DESCRIP [DSC$B_DTYPE] EQLU DSC$K_DTYPE_DSC)
THEN
  BEGIN
    MAP
      VALUE_LOCATION : REF BLOCK [8, BYTE];
    VALUE_DESCR [DSC$W_LENGTH] = .VALUE_LOCATION [DSC$W_LENGTH];
    VALUE_DESCR [DSC$B_DTYPE] = .VALUE_LOCATION [DSC$B_DTYPE];
    VALUE_DESCR [DSC$B_CLASS] = (IF (.VALUE_LOCATION [DSC$B_CLASS] EQLU DSC$K_CLASS_D) THEN DSC$K_CLASS_
      ELSE .VALUE_LOCATION [DSC$B_CLASS]);
    VALUE_DESCR [DSC$A_POINTER] = .VALUE_LOCATION [DSC$A_POINTER];
    IF .VALUE_DESCR [DSC$B_DTYPE] EQL DSC$K_DTYPE_P
    THEN
      BEGIN
        MAP
          VALUE_LOCATION : REF BLOCK [12, BYTE];
          VALUE_DESCR [DSC$B_SCALE] = .VALUE_LOCATION [DSC$B_SCALE];
        END;
      END
    ELSE
      BEGIN
        VALUE_DESCR [DSC$W_LENGTH] = .DESCRIP [DSC$W_LENGTH];
        VALUE_DESCR [DSC$B_DTYPE] = .DESCRIP [DSC$B_DTYPE];
        VALUE_DESCR [DSC$B_CLASS] = DSC$K_CLASS_S;
        VALUE_DESCR [DSC$A_POINTER] = .VALUE_LOCATION;
        IF .VALUE_DESCR [DSC$B_DTYPE] EQL DSC$K_DTYPE_P
        THEN
          BEGIN
            MAP
              DESCRIP : REF BLOCK [12, BYTE];
              VALUE_DESCR [DSC$B_SCALE] = .DESCRIP [DSC$B_SCALE];
            END;
          END;
        END;
      END;
    END;
  END;
  Special handling if this is a virtual array.
  IF (.DESCRIP [DSC$B_CLASS] EQLU DSC$K_CLASS_BFA)
  THEN
    BEGIN
      IF (.DESCRIP [DSC$B_DTYPE] EQLU DSC$K_DTYPE_DSC)
      THEN
        BEGIN
          STR$FREE1_DX (TEMP_STR_DESC);
          BAS$STOP (BAS$K_NOTIMP);
          END;
        END
      IF .DESCRIP [DSC$B_DTYPE] EQL DSC$K_DTYPE_P
      THEN
        BEGIN
          LOCAL
            TEMP_DSC : BLOCK [12, BYTE];
            TEMP_DSC [DSC$B_DTYPE] = DSC$K_DTYPE_P;
```



```
670      TEMP_DSC [DSC$B_CLASS] = DSC$K_CLASS SD;  
671      TEMP_DSC [DSC$W_LENGTH] = .DESCRIP [DSC$W_LENGTH];  
672      TEMP_DSC [DSC$A_POINTER] = TEMP_BUF [0];  
673      TEMP_DSC [DSC$B_SCALE] = .DESCRIP [DSC$B_SCALE];  
674      BAS$VA_FETCH (.DESCRIP, .VALUE_LOCATION, TEMP_DSC)  
675      END  
676      ELSE  
677      BAS$VA_FETCH (.DESCRIP, .VALUE_LOCATION, TEMP_BUF [0]);  
678      VALUE_DESCR [DSC$A_POINTER] = TEMP_BUF [0];  
679      VALUE_DESCR [DSC$A_POINTER] = TEMP_BUF [0];  
680      END  
681      ELSE  
682      IF (.DESCRIP [DSC$B_CLASS] NEQU DSC$K_CLASS_A)  
683      THEN  
684      BEGIN  
685      STR$FREE1_DX (TEMP_STR_DESC);  
686      BAS$STOP (BAS$K_NOTIMP);  
687      END;  
688      +  
689      Data is converted to longword (to use BUILTINS) and then to byte.  
690      -  
691      CASE .VALUE_DESCR [DSC$B_DTYPE] FROM DSC$K_DTYPE_B TO DSC$K_DTYPE_H OF  
692      SET  
693      [DSC$K_DTYPE_B, DSC$K_DTYPE_W, DSC$K_DTYPE_L] :  
694      STR_BUF [.INDEX - 1] = (.VALUE_DESCR [DSC$A_POINTER]);  
695      [DSC$K_DTYPE_F] :  
696      ! 32-bit floating point  
697      BEGIN  
698      CVTFL (.VALUE_DESCR [DSC$A_POINTER], STR_BUF_LONG);  
699      STR_BUF [.INDEX - 1] = .STR_BUF_LONG;  
700      END;  
701      [DSC$K_DTYPE_D] :  
702      ! 64-bit double floating  
703      BEGIN  
704      +  
705      Double values may need to be de-scaled.  
706      -  
707      LOCAL  
708      TEMP_DBL : VECTOR [2];  
709      REGISTER  
710      R0 = 0;  
711      R1 = 1;  
712      BAS$COPY D_R1 (.VALUE_DESCR [DSC$A_POINTER], TEMP_DBL [0]);  
713      BAS$SCALE D_R1 (.TEMP_DBL [0], .TEMP_DBL [1]);  
714      TEMP_DBL [0] = .R0;  
715      TEMP_DBL [1] = .R1;  
716      CVTDC (TEMP_DBL [0], STR_BUF_LONG);  
717      STR_BUF [.INDEX - 1] = .STR_BUF_LONG;  
718      END;  
719      [DSC$K_DTYPE_G] :  
720      ! G floating  
721      BEGIN
```

727 1095 4
728 1096 4
729 1097 3
730 1098 3
731 1099 3
732 1100 4
733 1101 4
734 1102 4
735 1103 3
736 1104 3
737 1105 3
738 1106 4
739 1107 4
740 1108 4
741 1109 4
742 1110 4
743 1111 4
744 1112 4
745 1113 4
746 1114 3
747 1115 3
748 1116 3
749 1117 4
750 1118 4
751 1119 4
752 1120 4
753 1121 5
754 1122 5
755 1123 5
756 1124 4
757 1125 4
758 1126 4
759 1127 4
760 1128 4
761 1129 4
762 1130 4
763 1131 4
764 1132 4
765 1133 4
766 1134 4
767 1135 4
768 1136 4
769 1137 4
770 1138 4
771 1139 4
772 1140 4
773 1141 4
774 1142 4
775 1143 5
776 1144 5
777 1145 5
778 1146 5
779 1147 5
780 1148 5
781 1149 5
782 1150 5
783 1151 5

```

      CVTGL (.VALUE_DESCR [DSC$A_POINTER], STR_BUF_LONG);
      STR_BUF [.INDEX - 1] = .STR_BUF_LONG;
      END;

[DSC$K_DTYPE_H] :
      ! H floating
      BEGIN
      CVTHL (.VALUE_DESCR [DSC$A_POINTER], STR_BUF_LONG);
      STR_BUF [.INDEX - 1] = .STR_BUF_LONG;
      END;

[DSC$K_DTYPE_P] :
      ! decimal
      BEGIN
      LOCAL
      TEMP_P : VECTOR [6,BYTE];
      ASHP (VALUE_DESCR [DSC$B_SCALE], VALUE_DESCR [DSC$W_LENGTH],
            .VALUE_DESCR [DSC$A_POINTER], %REF(0), %REF(10),
            TEMP_P);
      CVTPL (%REF(10), TEMP_P, STR_BUF_LONG);
      STR_BUF [.INDEX - 1] = .STR_BUF_LONG;
      END;

[DSC$K_DTYPE_DSC] :
      ! dynamically mapped array
      BEGIN
      IF .DESCRIP [DSC$B_CLASS] EQL DSC$K_CLASS_BFA
      THEN
      BEGIN
      STR$FREE1_DX (TEMP_STR_DESC);
      BAS$$STOP (BAS$K_NOTIMP); ! no virtual dyn mapped arrays
      END;

      CASE .VALUE_DESCR [DSC$B_DTYPE] FROM DSC$K_DTYPE_B TO DSC$K_DTYPE_H OF
      SET
      [DSC$K_DTYPE_B] :
      STR_BUF_LONG =
      .BLOCK [.VALUE_DESCR [DSC$A_POINTER], 0, 0, %BPUNIT, 1];

      [DSC$K_DTYPE_W] :
      STR_BUF_LONG =
      .BLOCK [.VALUE_DESCR [DSC$A_POINTER], 0, 0, %BPVAL/2, 1];

      [DSC$K_DTYPE_L] :
      STR_BUF_LONG = .(.VALUE_DESCR [DSC$A_POINTER]);

      [DSC$K_DTYPE_F] :
      CVTFL (.VALUE_DESCR [DSC$A_POINTER], STR_BUF_LONG);

      [DSC$K_DTYPE_D] :
      BEGIN
      LOCAL
      TEMP_DBL : VECTOR [2];
      REGISTER
      R0 = 0;
      R1 = 1;
      BAS$COPY_D_R1 (.VALUE_DESCR [DSC$A_POINTER], TEMP_DBL [0]);
      BAS$SCALE_D_R1 (.TEMP_DBL [0], .TEMP_DBL [1]);
      TEMP_DBL [0] = .R0;

```

```

784      1152      5      TEMP DBL [1] = .R1;
785      1153      5      CVTDL (TEMP_DBL [0], STR_BUF_LONG);
786      1154      5      END;
787      1155      5
788      1156      5      [DSCSK_DTYPE_G] :
789      1157      5      CVTGL (.VALUE_DESCR [DSCSA_POINTER], STR_BUF_LONG);
790      1158      5
791      1159      5      [DSCSK_DTYPE_H] :
792      1160      5      CVTHL (.VALUE_DESCR [DSCSA_POINTER], STR_BUF_LONG);
793      1161      5
794      1162      5      [DSCSK_DTYPE_P] :
795      1163      5      ! decimal
796      1164      5      BEGIN
797      1165      5      LOCAL
798      1166      5      TEMP P : VECTOR [6,BYTE];
799      1167      5      ASHP (VALUE_DESCR [DSCSB_SCALE], VALUE_DESCR [DSCSW_LENGTH],
800      1168      5      .VALUE_DESCR [DSCSA_POINTER], %REF(0), %REF(10),
801      1169      5      TEMP P);
802      1170      5      CVTPL (%REF(10), TEMP P, STR_BUF_LONG);
803      1171      5      STR_BUF [.INDEX - 1] = .STR_BUF_LONG;
804      1172      5      END;
805      1173      5      [INRANGE, OUTRANGE] :
806      1174      5      BEGIN
807      1175      5      STR$FREE1_DX (TEMP_STR_DESC);
808      1176      5      BAS$$STOP (BAS$K_DATTYPERR);
809      1177      5      END;
810      1178      5
811      1179      5      TES;
812      1180      5      END;
813      1181      5
814      1182      5      [INRANGE, OUTRANGE] :
815      1183      5      BEGIN
816      1184      5      STR$FREE1_DX (TEMP_STR_DESC);
817      1185      5      BAS$$STOP (BAS$K_DATTYPERR);
818      1186      5      END;
819      1187      5
820      1188      5      TES;
821      1189      5
822      1190      5      END;
823      1191      5      ! end of INCR loop
824      1192      5
825      1193      5      + copy string back to caller
826      1194      5      -
827      1195      5      STR$COPY_DX (.STR_DESC, TEMP_STR_DESC);
828      1196      5
829      1197      5      + free temporary string
830      1198      5      -
831      1199      5      STR$FREE1_DX (TEMP_STR_DESC);
832      1200      5
833      1201      5      END;
834      1202      5      ! end of FETCH

```

INFO#250 L1:0848
Referenced REGISTER symbol R0 is probably not initialized
INFO#250 L1:0849
Referenced REGISTER symbol R1 is probably not initialized
INFO#250 L1:0903
Referenced REGISTER symbol R0 is probably not initialized
INFO#250 L1:0904


```

: Referenced REGISTER symbol R1 is probably not initialized
: INFO#250 L1:1087
: Referenced REGISTER symbol R0 is probably not initialized
: INFO#250 L1:1088
: Referenced REGISTER symbol R1 is probably not initialized
: INFO#250 L1:1151
: Referenced REGISTER symbol R0 is probably not initialized
: INFO#250 L1:1152
: Referenced REGISTER symbol R1 is probably not initialized

```

[illegible]

Address	Op Code	Op	Op2	Op3	Op4	Op5	Op6	Op7	Op8	Op9	Op10	Op11	Op12	Op13	Op14	Op15	Op16	Op17	Op18	Op19	Op20	Op21	Op22	Op23	Op24	Op25	Op26	Op27	Op28	Op29	Op30	Op31	Op32	Op33	Op34	Op35	Op36	Op37	Op38	Op39	Op40	Op41	Op42	Op43	Op44	Op45	Op46	Op47	Op48	Op49	Op50	Op51	Op52	Op53	Op54	Op55	Op56	Op57	Op58	Op59	Op60	Op61	Op62	Op63	Op64	Op65	Op66	Op67	Op68	Op69	Op70	Op71	Op72	Op73	Op74	Op75	Op76	Op77	Op78	Op79	Op80	Op81	Op82	Op83	Op84	Op85	Op86	Op87	Op88	Op89	Op90	Op91	Op92	Op93	Op94	Op95	Op96	Op97	Op98	Op99	Op100	Op101	Op102	Op103	Op104	Op105	Op106	Op107	Op108	Op109	Op110	Op111	Op112	Op113	Op114	Op115	Op116	Op117	Op118	Op119	Op120	Op121	Op122	Op123	Op124	Op125	Op126	Op127	Op128	Op129	Op130	Op131	Op132	Op133	Op134	Op135	Op136	Op137	Op138	Op139	Op140	Op141	Op142	Op143	Op144	Op145	Op146	Op147	Op148	Op149	Op150	Op151	Op152	Op153	Op154	Op155	Op156	Op157	Op158	Op159	Op160	Op161	Op162	Op163	Op164	Op165	Op166	Op167	Op168	Op169	Op170	Op171	Op172	Op173	Op174	Op175	Op176	Op177	Op178	Op179	Op180	Op181	Op182	Op183	Op184	Op185	Op186	Op187	Op188	Op189	Op190	Op191	Op192	Op193	Op194	Op195	Op196	Op197	Op198	Op199	Op200	Op201	Op202	Op203	Op204	Op205	Op206	Op207	Op208	Op209	Op210	Op211	Op212	Op213	Op214	Op215	Op216	Op217	Op218	Op219	Op220	Op221	Op222	Op223	Op224	Op225	Op226	Op227	Op228	Op229	Op230	Op231	Op232	Op233	Op234	Op235	Op236	Op237	Op238	Op239	Op240	Op241	Op242	Op243	Op244	Op245	Op246	Op247	Op248	Op249	Op250	Op251	Op252	Op253	Op254	Op255	Op256	Op257	Op258	Op259	Op260	Op261	Op262	Op263	Op264	Op265	Op266	Op267	Op268	Op269	Op270	Op271	Op272	Op273	Op274	Op275	Op276	Op277	Op278	Op279	Op280	Op281	Op282	Op283	Op284	Op285	Op286	Op287	Op288	Op289	Op290	Op291	Op292	Op293	Op294	Op295	Op296	Op297	Op298	Op299	Op300	Op301	Op302	Op303	Op304	Op305	Op306	Op307	Op308	Op309	Op310	Op311	Op312	Op313	Op314	Op315	Op316	Op317	Op318	Op319	Op320	Op321	Op322	Op323	Op324	Op325	Op326	Op327	Op328	Op329	Op330	Op331	Op332	Op333	Op334	Op335	Op336	Op337	Op338	Op339	Op340	Op341	Op342	Op343	Op344	Op345	Op346	Op347	Op348	Op349	Op350	Op351	Op352	Op353	Op354	Op355	Op356	Op357	Op358	Op359	Op360	Op361	Op362	Op363	Op364	Op365	Op366	Op367	Op368	Op369	Op370	Op371	Op372	Op373	Op374	Op375	Op376	Op377	Op378	Op379	Op380	Op381	Op382	Op383	Op384	Op385	Op386	Op387	Op388	Op389	Op390	Op391	Op392	Op393	Op394	Op395	Op396	Op397	Op398	Op399	Op400	Op401	Op402	Op403	Op404	Op405	Op406	Op407	Op408	Op409	Op410	Op411	Op412	Op413	Op414	Op415	Op416	Op417	Op418
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[illegible]

Address	Disassembly	Comment	Hex
00000000	MOVLE TEMP_LEN, ARRAY_LEN		0831
00000001	BRB		0834
00000002	CVTFL TEMP_LEN, ARRAY_LEN		0846
00000003	BRB		0854
00000004	MOVAB TEMP_DBL, R1		0857
00000005	MOVAB TEMP_LEN, R0		0864
00000006	BRW		0865
00000007	CVTGL TEMP_LEN, ARRAY_LEN		0873
00000008	BRB		
00000009	CVTHL TEMP_LEN, ARRAY_LEN		
0000000A	BRB		
0000000B	ADDL3 #8, DESCRIP, R5		
0000000C	ASHP (R5), @DESCRIP, TEMP_LEN, #0, #10, TEMP_P		
0000000D	BRW		
0000000E	ADDL3 #3, DESCRIP, R0		
0000000F	CMPB (R0), #191		
00000010	BNEQ		
00000011	MOVZBL #BASSK NOTIMP, -(SP)		
00000012	CALLS #1, BASS\$STOP		
00000013	ADDL3 #4, DESCRIP, R0		
00000014	MOVLE (R0), ELEM_DESC		
00000015	CASEB 2(ELEM_DESC), #6, #22		
00000016	.WORD		
00000017			
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00000069			

00	04	B2	51	24	AE	9E	00288	41\$:	MOVAB	TEMP DBL, R1	0901	
			50	04	A2	D0	0028C		MOVL	4(ELEM_DESC), R0		
				00000000G	00	16	00290	42\$:	JSB	BAS\$COPY_D_R1		
			50	24	AE	7D	00296		MOVQ	TEMP DBL, R0	0902	
				00000000G	00	16	0029A		JSB	BAS\$DSCALE_D_R1		
			24	AE	50	7D	002A0		MOVQ	R0, TEMP_DBL	0903	
			1C	AE	24	AE	6A	002A4	CVTDL	TEMP_DBL, ARRAY_LEN	0905	
					20	11	002A9		BRB	47\$	0878	
			1C	AE	04	B24AFD	002AB	43\$:	CVTGL	24(ELEM_DESC), ARRAY_LEN	0909	
					18	11	002B1		BRB	47\$		
			1C	AE	04	B26AFD	002B3	44\$:	CVTHL	24(ELEM_DESC), ARRAY_LEN	0912	
					10	11	002B9		BRB	47\$		
			62	08	A2	F8	002BB	45\$:	ASHP	8(ELEM_DESC), (ELEM_DESC), 24(ELEM_DESC), -	0920	
			24	AE	0A		002C2			#0, #10, TEMP_P		
			1C	AE	24	AE	36	002C5	46\$:	CVTPL	#10, TEMP_P, ARRAY_LEN	0921
			58	AE	020E0000	8F	D0	002CB	47\$:	MOVL	#34471936, TEMP_STR_DESC	0940
					5C	AE	D4	002D3		CLRL	TEMP_STR_DESC+4	0941
					58	AE	9F	002D6		PUSHAB	TEMP_STR_DESC	0942
					20	AE	9F	002D9		PUSHAB	ARRAY_LEN	
			00000000G	00	02	FB	002DC		CALLS	#2, STR\$GET1_DX		
				09	50	E8	002E3		BLBS	STR_STATUS, 48\$	0943	
			00000000G	00	50	DD	002E6		PUSHL	STR_STATUS	0945	
				54	01	FB	002E8		CALLS	#1, BAS\$STOP		
			18	AE	5C	AE	D0	002EF	48\$:	MOVL	TEMP_STR_DESC+4, STR_BUF	0946
				57	0C	AE	C3	002F3		SUBL3	INDEX_INCR, LOW_INDEX, 24(SP)	0957
			14	AE	0C	BE46	9E	002F9		MOVAB	2INDEX_INCR[HIGH_INDEX], 20(SP)	0961
					57	D4	002FF		CLRL	INDEX	0974	
					0284	31	00301		BRW	83\$		
			55	18	AE	D0	00304	49\$:	MOVL	24(SP), INDEX_NUMBER	0957	
			04	AE	57	D0	00308		MOVL	INDEX, INDEX_VALUE	0958	
					56	D4	0030C		CLRL	VALUE_LOCATION	0959	
			55	0C	AE	C0	0030E	50\$:	ADDL2	INDEX_INCR, INDEX_NUMBER	0961	
			14	AE	55	D1	00312		CMPL	INDEX_NUMBER, 20(SP)		
					45	13	00316		BEQL	53\$		
			50	55	01	78	00318		ASHL	#1, INDEX_NUMBER, R0	0963	
			51	08	08	C3	0031C		SUBL3	#8, BOUNDS, R1		
				6140	04	AE	D1	00321	CMPL	INDEX_VALUE, (R1)[R0]		
					0C	19	00326		BLSS	51\$		
			51	08	04	C3	00328		SUBL3	#4, BOUNDS, R1	0964	
				6140	04	AE	D1	0032D	CMPL	INDEX_VALUE, (R1)[R0]		
					15	15	00332		BLEQ	52\$		
					58	AE	9F	00334	51\$:	PUSHAB	TEMP_STR_DESC	0967
			00000000G	00	01	FB	00337		CALLS	#1, STR\$FREE1_DX		
				7E	00G	8F	9A	0033E		MOVZBL	#BAS\$K SUBOUTRAN, -(SP)	0968
			00000000G	00	01	FB	00342		CALLS	#1, BAS\$STOP		
			51	10	04	C3	00349	52\$:	SUBL3	#4, MULTIPLIERS, R1	0970	
			50	56	6145	C5	0034E		MULL3	(R1)[INDEX_NUMBER], VALUE_LOCATION, R0		
				50	04	AE	C1	00353	ADDL3	INDEX_VALUE, R0, VALUE_LOCATION	0971	
					04	AE	D4	00358	CLRL	INDEX_VALUE	0961	
					B1	11	0035B		BRB	50\$	0974	
			50	56	58	C5	0035D	53\$:	MULL3	LENGTH, VALUE_LOCATION, R0		
			51	04	10	C1	00361		ADDL3	#16, DESCRIP, R1		
			56	50	61	C1	00366		ADDL3	(R1), R0, VALUE_LOCATION		
					51	D4	0036A		CLRL	R1	0982	
			50	04	02	C1	0036C		ADDL3	#2, DESCRIP, R0		
					60	91	00371		CMPL	(R0), #24		
					30	12	00374		BNEQ	56\$		

				51	D6	00376	INCL	R1		
	4C	AE		66	B0	00378	MOVW	(VALUE_LOCATION), VALUE_DESCR		0989
	4E	AE	02	A6	90	0037C	MOVW	2(VALUE_LOCATION), VALUE_DESCR+2		0990
		02	03	A6	91	00381	CMPB	3(VALUE_LOCATION), #2		0991
				05	12	00385	BNEQ	54\$		
		50		01	D0	00387	MOVL	#1, R0		
				04	11	0038A	BRB	55\$		
		50	03	A6	9A	0038C	MOVZBL	3(VALUE_LOCATION), R0		0992
	4F	AE		50	90	00390	MOVW	R0, VALUE_DESCR+3		0991
	50	AE	04	A6	D0	00394	MOVL	4(VALUE_LOCATION), VALUE_DESCR+4		0993
		15	4E	AE	91	00399	CMPB	VALUE_DESCR+2, #21		0994
				2C	12	0039D	BNEQ	57\$		
	54	AE	08	A6	90	0039F	MOVW	8(VALUE_LOCATION), VALUE_DESCR+8		0999
				25	11	003A4	BRB	57\$		0982
	4C	AE	04	BC	B0	003A6	MOVW	@DESCRIP, VALUE_DESCR		1004
50	04	AC		02	C1	003AB	ADDL3	#2, DESCRIP, R0		1005
	4E	AE		60	90	003B0	MOVW	(R0), VALUE_DESCR+2		
	4F	AE		01	90	003B4	MOVW	#1, VALUE_DESCR+3		1006
	50	AE		56	D0	003B8	MOVL	VALUE_LOCATION, VALUE_DESCR+4		1007
		15	4E	AE	91	003BC	CMPB	VALUE_DESCR+2, #21		1008
				09	12	003C0	BNEQ	57\$		
50	04	AC		08	C1	003C2	ADDL3	#8, DESCRIP, R0		1013
	54	AE		60	90	003C7	MOVW	(R0), VALUE_DESCR+8		
50	04	AC		03	C1	003CB	ADDL3	#3, DESCRIP, R0		1021
	BF	8F		60	91	003D0	CMPB	(R0), #191		
				56	12	003D4	BNEQ	61\$		
		15		51	E9	003D6	BLBC	R1, 58\$		1025
			58	AE	9F	003D9	PUSHAB	TEMP_STR_DESC		1028
	00000000G	00		01	FB	003DC	CALLS	#1, STR\$FREE1_DX		
		7E	00G	8F	9A	003E3	MOVZBL	#BAS\$K_NOTIMP, -(SP)		1029
	00000000G	00		01	FB	003E7	CALLS	#1, BAS\$STOP		
50	04	AC		02	C1	003EE	ADDL3	#2, DESCRIP, R0		1032
		15		60	91	003F3	CMPB	(R0), #21		
				1E	12	003F6	BNEQ	59\$		
	22	AE	0915	8F	B0	003F8	MOVW	#2325, TEMP_DSC+2		1037
	20	AE	04	BC	B0	003FE	MOVW	@DESCRIP, TEMP_DSC		1039
	24	AE	2C	AE	9E	00403	MOVAB	TEMP_BUF, TEMP_DSC+4		1040
50	04	AC		08	C1	00408	ADDL3	#8, DESCRIP, R0		1041
	28	AE		60	90	0040D	MOVW	(R0), TEMP_DSC+8		
			20	AE	9F	00411	PUSHAB	TEMP_DSC		1042
				03	11	00414	BRB	60\$		
			2C	AE	9F	00416	PUSHAB	TEMP_BUF		1045
				56	DD	00419	PUSHL	VALUE_LOCATION		
			04	AC	DD	0041B	PUSHL	DESCRIP		
	00000000G	00		03	FB	0041E	CALLS	#3, BAS\$VA_FETCH		
	50	AE	2C	AE	9E	00425	MOVAB	TEMP_BUF, VALUE_DESCR+4		1047
				1F	11	0042A	BRB	62\$		1021
50	04	AC		03	C1	0042C	ADDL3	#3, DESCRIP, R0		1052
		04		60	91	00431	CMPB	(R0), #4		
				15	13	00434	BEQ	62\$		
			58	AE	9F	00436	PUSHAB	TEMP_STR_DESC		1055
	00000000G	00		01	FB	00439	CALLS	#1, STR\$FREE1_DX		
		7E	00G	8F	9A	00440	MOVZBL	#BAS\$K_NOTIMP, -(SP)		1056
	00000000G	00		01	FB	00444	CALLS	#1, BAS\$STOP		
		06	4E	AE	BF	0044B	CASEB	VALUE_DESCR+2, #6, #22		1063
				0031		00450	.WORD	64\$-63\$,-		
				003A		00458		64\$-63\$,-		
00C4										
00C4										
	16									
0031		0031								
00C4		0040								

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: 834 1202 1

```

836 1203 1 ROUTINE STORE (
837 1204 1 STR_DESC,
838 1205 1 DESCRIP
839 1206 1 ) : NOVALUE =
840 1207 1
841 1208 1
842 1209 1
843 1210 1
844 1211 1
845 1212 1
846 1213 1
847 1214 1
848 1215 1
849 1216 1
850 1217 1
851 1218 1
852 1219 1
853 1220 1
854 1221 1
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884 1251 1
885 1252 1
886 1253 1
887 1254 1
888 1255 1
889 1256 1
890 1257 1
891 1258 1
892 1259 1

ROUTINE STORE (
    STR_DESC,
    DESCRIP
) : NOVALUE =

! Store string elements into array
! Where to find the string
! The array to store it in

**
FUNCTIONAL DESCRIPTION:
    Store string elements into an array. The array will be numeric.

FORMAL PARAMETERS:
    STR_DESC.rx.dx The place from which to get the string values
    DESCRIP.rx.da The descriptor of the array or virtual array

IMPLICIT INPUTS:
    NONE

IMPLICIT OUTPUTS:
    NONE

ROUTINE VALUE:
COMPLETION CODES:
    NONE

SIDE EFFECTS:
    Signals if an error is encountered.

--
BEGIN

GLOBAL REGISTER
    BSFSA_MAJOR_STG = 11,
    BSFSA_MINOR_STG = 10,
    BSFSA_TEMP_STG = 9;

BUILTIN
    ASHP,
    CVTLF,
    CVTLD,
    CVTLG,
    CVTLM,
    CVTLP;

LOCAL
    INDEX_VALUE,
    VALUE_LOCATION,
    MULTIPLIERS : REF VECTOR,
    BOUNDS : REF VECTOR,
    LOW_INDEX,
    HIGH_INDEX,
    INDEX_INCR.
```



```
893 1260 INDEX_NUMBER,  
894 1261 INDEX_ERROR : INITIAL (0),  
895 1262 VALUE_DESCR : BLOCK [12, BYTE],  
896 1263 LENGTH,  
897 1264 STR_BUF : REF VECTOR [255, BYTE],  
898 1265 STR_BUF LONG,  
899 1266 TEMP_BUF : VECTOR [4];  
900 1267  
901 1268 LABEL  
902 1269 INCR_LOOP;  
903 1270  
904 1271 MAP  
905 1272 DESCRIP : REF BLOCK [8, BYTE],  
906 1273 STR_DESC : REF BLOCK [8, BYTE];  
907 1274  
908 1275 STR_BUF = .STR_DESC [DSC$A_POINTER];  
909 1276  
910 1277  
911 1278 * The coefficients and bounds must be present.  
912 1279  
913 1280  
914 1281 IF ( NOT (.DESCRIP [DSC$V_FL_COEFF] AND .DESCRIP [DSC$V_FL_BOUNDS])) THEN BAS$$STOP (BAS$K_ARGDONMAT);  
915 1282  
916 1283 MULTIPLIERS = DESCRIP [DSC$L_M1];  
917 1284 BOUNDS = DESCRIP [DSC$L_M1] * (XUPVAL*.DESCRIP [DSC$B_DIMCT]);  
918 1285  
919 1286 * Compute the lower and upper index numbers based on how the array  
920 1287 is stored.  
921 1288  
922 1289  
923 1290 IF (.DESCRIP [DSC$V_FL_COLUMN])  
924 1291 THEN  
925 1292 BEGIN  
926 1293 LOW_INDEX = .DESCRIP [DSC$B_DIMCT];  
927 1294 HIGH_INDEX = 1;  
928 1295 INDEX_INCR = -1;  
929 1296 END  
930 1297 ELSE  
931 1298 BEGIN  
932 1299 LOW_INDEX = 1;  
933 1300 HIGH_INDEX = .DESCRIP [DSC$B_DIMCT];  
934 1301 INDEX_INCR = 1;  
935 1302 END;  
936 1303  
937 1304  
938 1305 * If this is a decimal array, the length in the descriptor is the number of  
939 1306 4 bit digits (not including the sign). Convert this length to the number  
940 1307 of bytes.  
941 1308 Also, if this is a virtual array, the size must be a multiple of 2. This  
942 1309 is true for arrays of records as well.  
943 1310  
944 1311 CASE .DESCRIP [DSC$B_DTYPE] FROM DSC$K_DTYPE_B TO DSC$K_DTYPE_H OF  
945 1312 SET  
946 1313 [DSC$K_DTYPE_P] : ! decimal  
947 1314 BEGIN  
948 1315 LENGTH = (.DESCRIP [DSC$W_LENGTH]/2) + 1;  
949 1316
```

```
950 1317 3 IF .DESCRIP [DSC$B_CLASS] EQL DSC$K_CLASS_BFA
951 1318 THEN
952 1319 BEGIN
953 1320
954 1321 LENGTH = ( INCR I FROM 1 TO 9 BY 1 DO
955 1322 IF .LENGTH LSS (1 * .I)
956 1323 THEN EXITLOOP (1 * .I) );
957 1324
958 1325 END;
959 1326
960 1327 [INRANGE, OUTRANGE] :
961 1328 LENGTH = .DESCRIP [DSC$W_LENGTH];
962 1329
963 1330 TES;
964 1331
965 1332 * Calculate the linear index. CHANGE operates only on row 0, so all indices
966 1333 except one will be zero. This code should accomodate FORTRAN arrays.
967 1334
968 1335
969 1336 INCR INDEX FROM 1 TO .STR_DESC [DSC$W_LENGTH] DO
970 1337 INCR_LOOP:
971 1338 BEGIN
972 1339 STR_BUF_LONG = .STR_BUF [.INDEX - 1];
973 1340 INDEX_NUMBER = .LOW_INDEX - .INDEX_INCR;
974 1341 INDEX_VALUE = .INDEX;
975 1342 VALUE_LOCATION = 0;
976 1343
977 1344 WHILE ((INDEX_NUMBER = .INDEX_NUMBER + .INDEX_INCR) NEQ (.HIGH_INDEX + .INDEX_INCR)) DO
978 1345 BEGIN
979 1346 IF ((.INDEX_VALUE LSS .BOUNDS [(.INDEX_NUMBER - 1)*2])
980 1347 OR (.INDEX_VALUE GTR .BOUNDS [((.INDEX_NUMBER - 1)*2) + 1]))
981 1348 THEN
982 1349 BEGIN
983 1350
984 1351 INDEX_ERROR = .INDEX;
985 1352 LEAVE INCR_LOOP;
986 1353
987 1354 END;
988 1355
989 1356 VALUE_LOCATION = (.VALUE_LOCATION*.MULTIPLIERS [.INDEX_NUMBER - 1]) + .INDEX_VALUE;
990 1357 INDEX_VALUE = 0; ! all subsequent indices zero
991 1358 END;
992 1359
993 1360 VALUE_LOCATION = (.VALUE_LOCATION*.LENGTH) + .DESCRIP [DSC$A_A0];
994 1361
995 1362 * Build a descriptor pointing to the value cell in the array. If this
996 1363 is an array of descriptors, the descriptor is copied, otherwise it
997 1364 is constructed.
998 1365
999 1366
1000 1367 IF (.DESCRIP [DSC$B_DTYPE] EQLU DSC$K_DTYPE_DSC)
1001 1368 THEN
1002 1369 BEGIN
1003 1370
1004 1371 MAP
1005 1372 VALUE_LOCATION : REF BLOCK [8, BYTE];
1006 1373
```

```
1007 1374 4 VALUE_DESCR [DSC$W_LENGTH] = .VALUE_LOCATION [DSC$W_LENGTH];
1008 1375 4 VALUE_DESCR [DSC$B_DTYPE] = .VALUE_LOCATION [DSC$B_DTYPE];
1009 1376 3 VALUE_DESCR [DSC$B_CLASS] = (IF (.VALUE_LOCATION [DSC$B_CLASS] EQLU DSC$K_CLASS_D) THEN DSC$K_CLASS_
1010 1377 4 ELSE .VALUE_LOCATION [DSC$B_CLASS]);
1011 1378 4 VALUE_DESCR [DSC$A_POINTER] = .VALUE_LOCATION [DSC$A_POINTER];
1012 1379 4 IF .VALUE_DESCR [DSC$B_DTYPE] EQL DSC$K_DTYPE_P
1013 1380 4 THEN
1014 1381 3 BEGIN
1015 1382 3 MAP
1016 1383 3 VALUE_LOCATION : REF BLOCK [12,BYTE];
1017 1384 3 VALUE_DESCR [DSC$B_SCALE] = .VALUE_LOCATION [DSC$B_SCALE];
1018 1385 4 END;
1019 1386 4 END
1020 1387 3 ELSE
1021 1388 4 BEGIN
1022 1389 4 VALUE_DESCR [DSC$W_LENGTH] = .DESCRIP [DSC$W_LENGTH];
1023 1390 4 VALUE_DESCR [DSC$B_DTYPE] = .DESCRIP [DSC$B_DTYPE];
1024 1391 4 VALUE_DESCR [DSC$B_CLASS] = DSC$K_CLASS_S;
1025 1392 4 VALUE_DESCR [DSC$A_POINTER] = .VALUE_LOCATION;
1026 1393 3 IF (.VALUE_DESCR [DSC$B_DTYPE] EQL DSC$K_DTYPE_P)
1027 1394 4 THEN
1028 1395 3 BEGIN
1029 1396 3 MAP
1030 1397 3 DESCRIP : REF BLOCK [12,BYTE];
1031 1398 3 VALUE_DESCR [DSC$B_SCALE] = .DESCRIP [DSC$B_SCALE];
1032 1399 4 END;
1033 1400 3 END;
1034 1401 3 IF (.DESCRIP [DSC$B_CLASS] EQL DSC$K_CLASS_BFA)
1035 1402 4 THEN
1036 1403 3 VALUE_DESCR [DSC$A_POINTER] = TEMP_BUF [0];
1037 1404 3
1038 1405 3
1039 1406 3
1040 1407 3 Copy the string element to the array. The longword element must stored as
1041 1408 3 the data type of the array. (Note that longword is used because the
1042 1409 3 instructions are BUILTINS.)
1043 1410 3
1044 1411 3
1045 1412 3 CASE .DESCRIP [DSC$B_DTYPE] FROM DSC$K_DTYPE_B TO DSC$K_DTYPE_H OF
1046 1413 3 SET
1047 1414 3 [DSC$K_DTYPE_B] :
1048 1415 3 BLOCK [.VALUE_DESCR [DSC$A_POINTER], 0, 0, %BPUNIT, 1]
1049 1416 3 = .STR_BUF_LONG;
1050 1417 3
1051 1418 3 [DSC$K_DTYPE_W] :
1052 1419 3 BLOCK [.VALUE_DESCR [DSC$A_POINTER], 0, 0, %BPVAL/2, 1]
1053 1420 3 = .STR_BUF_LONG;
1054 1421 3
1055 1422 3 [DSC$K_DTYPE_L] :
1056 1423 3 .VALUE_DESCR [DSC$A_POINTER] = .STR_BUF_LONG;
1057 1424 3
1058 1425 3 [DSC$K_DTYPE_F] : ! 32-bit floating point
1059 1426 3 CVTLF (STR_BUF_LONG, .VALUE_DESCR [DSC$A_POINTER]);
1060 1427 3
1061 1428 3 [DSC$K_DTYPE_D] : ! 64-bit double floating
1062 1429 3 BEGIN
1063 1430 4
```

1064 1431 4
1065 1432 4
1066 1433 4
1067 1434 4
1068 1435 4
1069 1436 4
1070 1437 4
1071 1438 4
1072 1439 4
1073 1440 4
1074 1441 4
1075 1442 4
1076 1443 4
1077 1444 4
1078 1445 4
1079 1446 4
1080 1447 4
1081 1448 4
1082 1449 4
1083 1450 4
1084 1451 4
1085 1452 4
1086 1453 4
1087 1454 4
1088 1455 4
1089 1456 4
1090 1457 4
1091 1458 4
1092 1459 4
1093 1460 4
1094 1461 4
1095 1462 4
1096 1463 4
1097 1464 4
1098 1465 4
1099 1466 4
1100 1467 4
1101 1468 4
1102 1469 4
1103 1470 4
1104 1471 4
1105 1472 4
1106 1473 4
1107 1474 4
1108 1475 4
1109 1476 4
1110 1477 4
1111 1478 4
1112 1479 4
1113 1480 4
1114 1481 4
1115 1482 4
1116 1483 4
1117 1484 4
1118 1485 4
1119 1486 4
1120 1487 5

```
! Apply scale to double value.
LOCAL
  TEMP_DBL : VECTOR [2];
REGISTER
  R0 = 0;
  R1 = 1;
CVTLD (STR_BUF_LONG, TEMP_DBL);
BASSCALE D_R1 (.TEMP_DBL [0], .TEMP_DBL [1]);
TEMP_DBL [0] = .R0;
TEMP_DBL [1] = .R1;
BAS$COPY_D_R1 (TEMP_DBL [0], .VALUE_DESCR [DSC$A_POINTER]);
END;

[DSC$K_DTYPE_G] : ! G floating
  CVTLG (STR_BUF_LONG, .VALUE_DESCR [DSC$A_POINTER]);

[DSC$K_DTYPE_H] : ! H floating
  CVTLH (STR_BUF_LONG, .VALUE_DESCR [DSC$A_POINTER]);

[DSC$K_DTYPE_P] : ! decimal
  BEGIN
    LOCAL
      TEMP_P : VECTOR [6, BYTE];

    CVTLP (STR_BUF_LONG, %REF(10), TEMP_P);
    ASHP (%REF(10), .VALUE_DESCR [DSC$B_SCALE], %REF(10),
          TEMP_P, %REF(0), .VALUE_DESCR [DSC$M_LENGTH],
          .VALUE_DESCR [DSC$A_POINTER]);
    END;

[DSC$K_DTYPE_DSC] :
  BEGIN
    IF .DESCRIP [DSC$B_CLASS] EQL DSC$K_CLASS_BFA
    THEN
      BAS$STOP (BAS$K_NOTIMP); ! no virtual dyn mapped arrays

    CASE .VALUE_DESCR [DSC$B_DTYPE] FROM DSC$K_DTYPE_B TO DSC$K_DTYPE_H OF
    SET
      [DSC$K_DTYPE_B] :
        BLOCK [.VALUE_DESCR [DSC$A_POINTER], 0, 0, %BPUNIT, 1]
        = .STR_BUF_LONG;

      [DSC$K_DTYPE_W] :
        BLOCK [.VALUE_DESCR [DSC$A_POINTER], 0, 0, %BPVAL/2, 1]
        = .STR_BUF_LONG;

      [DSC$K_DTYPE_L] :
        .VALUE_DESCR [DSC$A_POINTER] = .STR_BUF_LONG;

      [DSC$K_DTYPE_F] : ! 32-bit floating point
        CVTLF (STR_BUF_LONG, .VALUE_DESCR [DSC$A_POINTER]);

      [DSC$K_DTYPE_D] : ! 64-bit double floating
        BEGIN
```


1121 1488 5
1122 1489 5
1123 1490 5
1124 1491 5
1125 1492 5
1126 1493 5
1127 1494 5
1128 1495 5
1129 1496 5
1130 1497 5
1131 1498 5
1132 1499 5
1133 1500 5
1134 1501 5
1135 1502 5
1136 1503 5
1137 1504 5
1138 1505 5
1139 1506 5
1140 1507 5
1141 1508 5
1142 1509 5
1143 1510 5
1144 1511 5
1145 1512 5
1146 1513 5
1147 1514 5
1148 1515 5
1149 1516 5
1150 1517 5
1151 1518 5
1152 1519 5
1153 1520 5
1154 1521 5
1155 1522 5
1156 1523 5
1157 1524 5
1158 1525 5
1159 1526 5
1160 1527 5
1161 1528 5
1162 1529 5
1163 1530 5
1164 1531 5
1165 1532 5
1166 1533 5
1167 1534 5
1168 1535 5
1169 1536 5
1170 1537 5
1171 1538 5
1172 1539 5
1173 1540 5
1174 1541 5
1175 1542 5
1176 1543 5
1177 1544 5

```
! Apply scale to double value.
LOCAL
  TEMP_DBL : VECTOR [2];
REGISTER
  R0 = 0;
  R1 = 1;
  CVTLD (STR_BUF_LONG, TEMP_DBL);
  BAS$SCALE_D_R1 (.TEMP_DBL [0], .TEMP_DBL [1]);
  TEMP_DBL [0] = .R0;
  TEMP_DBL [1] = .R1;
  BAS$COPY_D_R1 (TEMP_DBL [0], .VALUE_DESCR [DSC$A_POINTER]);
END;

[DSC$K_DTYPE_G] : ! G floating
  CVTLG (STR_BUF_LONG, .VALUE_DESCR [DSC$A_POINTER]);

[DSC$K_DTYPE_H] : ! H floating
  CVTLH (STR_BUF_LONG, .VALUE_DESCR [DSC$A_POINTER]);

[DSC$K_DTYPE_P] : ! decimal
  BEGIN
  LOCAL
    TEMP_P : VECTOR [6, BYTE];

    CVTLP (STR_BUF_LONG, %REF(10), TEMP_P);
    ASHP (%REF(10), .VALUE_DESCR [DSC$B_SCALE], %REF(10),
          TEMP_P, %REF(0), .VALUE_DESCR [DSC$W_LENGTH],
          .VALUE_DESCR [DSC$A_POINTER]);
  END;

[INRANGE, OVRANGE] :
  BAS$STOP (BAS$K_DATTYPERR);

TES;
END;

[INRANGE, OVRANGE] :
  BAS$STOP (BAS$K_DATTYPERR);

TES;

IF (.DESCRIP [DSC$B_CLASS] EQL DSC$K_CLASS_BFA)
THEN
  BEGIN
    IF (.DESCRIP [DSC$B_DTYPE] EQL DSC$K_DTYPE_DSC) THEN BAS$STOP (BAS$K_NOTIMP);
    IF .DESCRIP [DSC$B_DTYPE] EQL DSC$K_DTYPE_P
    THEN
      BEGIN
        LOCAL
          TEMP_DSC : BLOCK [12, BYTE];
          TEMP_DSC [DSC$B_DTYPE] = DSC$K_DTYPE_P;
          TEMP_DSC [DSC$B_CLASS] = DSC$K_CLASS_SD;
          TEMP_DSC [DSC$W_LENGTH] = .DESCRIP [DSC$W_LENGTH];
```

```
1178 1545 TEMP_DSC [DSC$A_POINTER] = TEMP_BUF [0];
1179 1546 TEMP_DSC [DSC$B_SCALE] = .DESCRIP [DSC$B_SCALE];
1180 1547 BAS$VA_STORE (.DESCRIP, .VALUE_LOCATION, TEMP_DSC)
1181 1548 END
1182 1549 ELSE
1183 1550 BAS$VA_STORE (.DESCRIP, .VALUE_LOCATION, TEMP_BUF [0]);
1184 1551
1185 1552 END;
1186 1553
1187 1554 END; ! end of INCR loop
1188 1555
1189 1556 !+
1190 1557 !- Update the number of elements in element 0 of the array.
1191 1558
1192 1559 BEGIN
1193 1560 LOCAL
1194 1561 STR_LEN_LONG,
1195 1562 PTR;
1196 1563
1197 1564 STR_LEN_LONG = .STR_DESC [DSC$W_LENGTH];
1198 1565
1199 1566 IF (.DESCRIP [DSC$B_CLASS] EQL DSC$K_CLASS_BFA)
1200 1567 THEN
1201 1568 PTR = TEMP_BUF
1202 1569 ELSE
1203 1570 PTR = .DESCRIP [DSC$A_POINTER];
1204 1571
1205 1572 CASE .DESCRIP [DSC$B_DTYPE] FROM DSC$K_DTYPE_B TO DSC$K_DTYPE_H OF
1206 1573 SET
1207 1574 [DSC$K_DTYPE_B] :
1208 1575 BEGIN
1209 1576 IF .STR_LEN_LONG GTR 255
1210 1577 THEN
1211 1578 BAS$$STOP(BAS$K_INTERR);
1212 1579
1213 1580 BLOCK [.PTR, 0, 0, %BPUNIT, 1] = .STR_DESC [DSC$W_LENGTH];
1214 1581
1215 1582 END;
1216 1583 [DSC$K_DTYPE_W] :
1217 1584 BLOCK [.PTR, 0, 0, %BPVAL/2, 1] = .STR_DESC [DSC$W_LENGTH];
1218 1585
1219 1586 [DSC$K_DTYPE_L] :
1220 1587 .PTR = .STR_DESC [DSC$W_LENGTH];
1221 1588
1222 1589 [DSC$K_DTYPE_F] :
1223 1590 CRTL (STR_LEN_LONG, .PTR);
1224 1591
1225 1592 [DSC$K_DTYPE_D] :
1226 1593 BEGIN
1227 1594 !+
1228 1595 !- Apply scale even to this.
1229 1596
1230 1597 LOCAL
1231 1598 TEMP_DBL : VECTOR [2];
1232 1599
1233 1600
1234 1601
```

```
1235 1602 4 REGISTER
1236 1603 4   RO = 0;
1237 1604 4   R1 = 1;
1238 1605 4   CVTLD (STR_LEN_LONG, TEMP_DBL);
1239 1606 4   BAS$SCALE_D_R1 (.TEMP_DBL [0], .TEMP_DBL [1]);
1240 1607 4   TEMP_DBL [0] = .RO;
1241 1608 4   TEMP_DBL [1] = .R1;
1242 1609 4   BAS$COPY_D_R1 (TEMP_DBL [0], .PTR);
1243 1610 4   END;
1244 1611 4
1245 1612 4 [DSC$K_DTYPE_G] :
1246 1613 4   CVTLG (STR_LEN_LONG, .PTR);
1247 1614 4
1248 1615 4 [DSC$K_DTYPE_H] :
1249 1616 4   CVTLH (STR_LEN_LONG, .PTR);
1250 1617 4
1251 1618 4 [DSC$K_DTYPE_P] :
1252 1619 4   BEGIN
1253 1620 4   LOCAL
1254 1621 4     TEMP_P : VECTOR [6,BYTE];
1255 1622 4
1256 1623 4   CVTLP (STR_LEN_LONG, %REF(10), TEMP_P);
1257 1624 4   ASHP (%REF(10), VALUE_DESCR [DSC$B_SCALE], %REF(10), TEMP_P,
1258 1625 4     %REF(0), VALUE_DESCR [DSC$W_LENGTH], .PTR);
1259 1626 4   END;
1260 1627 4
1261 1628 4 [DSC$K_DTYPE_DSC] :
1262 1629 4   BEGIN
1263 1630 4   LOCAL
1264 1631 4     ELEM_DESC : REF BLOCK [8,BYTE];
1265 1632 4
1266 1633 4   IF .DESCRIP [DSC$B_CLASS] EQL DSC$K_CLASS_BFA
1267 1634 4   THEN
1268 1635 4     BAS$$STOP (BAS$K_NOTIMP);      ! no virtual dyn mapped arrays
1269 1636 4
1270 1637 4   ELEM_DESC = .DESCRIP [DSC$A_POINTER];
1271 1638 4   CASE ".ELEM_DESC [DSC$B_DTYPE] FROM DSC$K_DTYPE_B TO DSC$K_DTYPE_H OF
1272 1639 4   SET
1273 1640 4     [DSC$K_DTYPE_B] :
1274 1641 4       BEGIN
1275 1642 4         IF .STR_LEN_LONG GTR 255
1276 1643 4         THEN
1277 1644 4           BAS$$STOP (BAS$K_INTERR);
1278 1645 4
1279 1646 4           BLOCK [.ELEM_DESC [DSC$A_POINTER], 0, 0, %BPUNIT, 1]
1280 1647 4             = .STR_DESC [DSC$W_LENGTH];
1281 1648 4
1282 1649 4         END;
1283 1650 4     [DSC$K_DTYPE_W] :
1284 1651 4       BLOCK [.ELEM_DESC [DSC$A_POINTER], 0, 0, %BPVAL/2, 1]
1285 1652 4         = .STR_DESC [DSC$W_LENGTH];
1286 1653 4
1287 1654 4     [DSC$K_DTYPE_L] :
1288 1655 4       .ELEM_DESC [DSC$A_POINTER] = .STR_DESC [DSC$W_LENGTH];
1289 1656 4
1290 1657 4     [DSC$K_DTYPE_F] :
1291 1658 4       ! 32-bit floating point
```

```
1292 1659 4          CVTLF (STR_LEN_LONG, .ELEM_DESC [DSC$A_POINTER]);
1293 1660 4
1294 1661 4          [DSC$K_DTYPE_D] :                               ! 64-bit double floating
1295 1662 4          BEGIN
1296 1663 4          !
1297 1664 4          ! Apply scale to double value.
1298 1665 4          !
1299 1666 4          LOCAL
1300 1667 4          TEMP_DBL : VECTOR [2];
1301 1668 4          REGISTER
1302 1669 4          RO = 0;
1303 1670 4          R1 = 1;
1304 1671 4          CVTLD (STR_LEN_LONG, TEMP_DBL);
1305 1672 4          BAS$SCALE_D_R1 (.TEMP_DBL [0], .TEMP_DBL [1]);
1306 1673 4          TEMP_DBL [0] = .RO;
1307 1674 4          TEMP_DBL [1] = .R1;
1308 1675 4          BAS$COPY_D_R1 (TEMP_DBL [0], .ELEM_DESC [DSC$A_POINTER]);
1309 1676 4          END;
1310 1677 4
1311 1678 4          [DSC$K_DTYPE_G] :                               ! G floating
1312 1679 4          CVTLG (STR_LEN_LONG, .ELEM_DESC [DSC$A_POINTER]);
1313 1680 4
1314 1681 4          [DSC$K_DTYPE_H] :                               ! H floating
1315 1682 4          CVTLH (STR_LEN_LONG, .ELEM_DESC [DSC$A_POINTER]);
1316 1683 4
1317 1684 4          [DSC$K_DTYPE_P] :                               ! decimal
1318 1685 4          BEGIN
1319 1686 4          LOCAL
1320 1687 4          TEMP_P : VECTOR [6, BYTE];
1321 1688 4
1322 1689 4          CVTLP (STR_LEN_LONG, %REF(10), TEMP_P);
1323 1690 4          ASHP (%REF(-.ELEM_DESC [DSC$B_SCALE]), %REF(10),
1324 1691 4          TEMP_P, %REF(0), .ELEM_DESC [DSC$W_LENGTH],
1325 1692 4          .ELEM_DESC [DSC$A_POINTER]);
1326 1693 4          END;
1327 1694 4
1328 1695 4          [INRANGE, OTRANGE] :
1329 1696 4          BAS$$STOP (BAS$K_DATTYPERR);
1330 1697 4
1331 1698 4          TES;
1332 1699 4          END;
1333 1700 4
1334 1701 4          [INRANGE, OTRANGE] :
1335 1702 4          BAS$$STOP (BAS$K_DATTYPERR);
1336 1703 4
1337 1704 4          TES;
1338 1705 4
1339 1706 4          IF .INDEX_ERROR GTR 0
1340 1707 4          THEN
1341 1708 4          BAS$$STOP (BAS$K_SUBOUTRAN);
1342 1709 4
1343 1710 4          IF (.DESCRIP [DSC$B_CLASS] EQL DSC$K_CLASS_BFA)
1344 1711 4          THEN
1345 1712 4          IF .DESCRIP [DSC$B_DTYPE] EQL DSC$K_DTYPE_P
1346 1713 4          THEN
1347 1714 4          BEGIN
1348 1715 4          LOCAL
```



```
1349      1716  4      TEMP_DSC : BLOCK [12, BYTE];
1350      1717  4      TEMP_DSC [DSC$B_DTYPE] = DSC$K_DTYPE_P;
1351      1718  4      TEMP_DSC [DSC$B_CLASS] = DSC$K_CLASS_S0;
1352      1719  4      TEMP_DSC [DSC$W_LENGTH] = .DESCRIP [DSC$W_LENGTH];
1353      1720  4      TEMP_DSC [DSC$A_POINTER] = .PTR;
1354      1721  4      TEMP_DSC [DSC$B_SCALE] = .DESCRIP [DSC$B_SCALE];
1355      1722  4      BAS$VA_STORE (.DESCRIP, 0, TEMP_DSC)
1356      1723  4      END
1357      1724  3      ELSE
1358      1725  3      BAS$VA_STORE (.DESCRIP, 0, .PTR);
1359      1726  3
1360      1727  2      END;
1361      1728  2
1362      1729  1      END;
                                ! end of STORE
```

```
INFO#250      L1:1441
Referenced REGISTER symbol R0 is probably not initialized
INFO#250      L1:1442
Referenced REGISTER symbol R1 is probably not initialized
INFO#250      L1:1498
Referenced REGISTER symbol R0 is probably not initialized
INFO#250      L1:1499
Referenced REGISTER symbol R1 is probably not initialized
INFO#250      L1:1607
Referenced REGISTER symbol R0 is probably not initialized
INFO#250      L1:1608
Referenced REGISTER symbol R1 is probably not initialized
INFO#250      L1:1673
Referenced REGISTER symbol R0 is probably not initialized
INFO#250      L1:1674
Referenced REGISTER symbol R1 is probably not initialized
```

		SE	B0	AE	9E	00002	STORE:	.WORD	Save R2,R3,R4,R5,R6,R7,R8,R9,R10,R11	1203
				7E	D4	00006		MOVAB	-80(SP), SP	1237
50	04	AC		04	C1	00008		CLRL	INDEX ERROR	1275
				60	DD	0000D		ADDL3	#4, STR_DESC, R0	
		58	08	AC	D0	0000F		PUSHL	(R0)	1281
05	0A	A8		06	E1	00013		MOVL	DESCRIP, R8	
			0A	A8	95	00018		BBC	#6, 10(R8), 1\$	
				08	19	0001B		TSTB	10(R8)	
		7E	00G	8F	9A	0001D	1\$:	BLSS	2\$	
	00000000G	00		01	FB	00021		MOVZBL	#BAS\$K_ARGDONMAT, -(SP)	
		57	14	A8	9E	00028	2\$:	CALLS	#1, BAS\$\$STOP	1283
		50	0B	A8	9A	0002C		MOVAB	20(R8), MULTIPLIERS	1284
0C	10	AE	14	A840	DE	00030		MOVZBL	11(R8), R0	
	0A	A8		05	E1	00036		MOVAL	20(R8)(R0), BOUNDS	1290
		51		50	D0	0003B		BBC	#5, 10(R8), 3\$	1293
		50		01	D0	0003E		MOVL	R0, LOW INDEX	1294
	18	AE		01	CE	00041		MOVL	#1, HIGH INDEX	1295
				07	11	00045		MNEGL	#1, INDEX_INCR	1290
		51		01	D0	00047	3\$:	BRB	4\$	1299
	18	AE		01	D0	0004A		MOVL	#1, LOW INDEX	1301
16		06	02	A8	8F	0004E	4\$:	MOVL	#1, INDEX_INCR	1311
								CASEB	2(R8), #6, #22	

	56		68	3C	00081	6\$:	MOVZWL	(R8), LENGTH	1328
			29	11	00084		BRB	10\$	
	52		68	3C	00086	7\$:	MOVZWL	(R8), R2	1316
	52		02	C6	00089		DIVL2	#2, R2	
	56	01	A2	9E	0008C		MOVAB	1(R2), LENGTH	
BF	8F	03	A8	91	00090		CMPB	3(R8), #191	1317
			18	12	00095		BNEQ	10\$	
	52		01	D0	00097		MOVL	#1, I	1322
	01		52	78	0009A	8\$:	ASHL	I, #1, R3	
	53		56	D1	0009E		C MPL	LENGTH, R3	
			05	18	000A1		BGEQ	9\$	
	56		53	D0	000A3		MOVL	R3, LENGTH	1323
			07	11	000A6		BRB	10\$	
	52		09	F3	000A8	9\$:	AOBLEQ	#9, I, 8\$	1322
	56		01	CE	000AC		MNEGL	#1, LENGTH	1321
2C	AE	04	BC	3C	000AF	10\$:	MOVZWL	@STR_DESC, 44(SP)	1336
	51	18	AE	C3	000B4		SUBL3	INDEX_INCR, LOW_INDEX, 40(SP)	1340
24	AE	18	BE40	9E	000BA		MOVAB	@INDEX_INCR[HIGH_INDEX], 36(SP)	1344
		0C	AE	D4	000C0		CLRL	INDEX	1356
			42	11	000C3		BRB	14\$	
0C	AE		01	C3	000C5	11\$:	SUBL3	#1, INDEX, RO	1339
	50		6E	C0	000CA		ADDL2	STR_BUF, RO	
08	AE		60	9A	000CD		MOVZBL	(ROT, STR_BUF_LONG	
	55	28	AE	D0	000D1		MOVL	40(SP), INDEX_NUMBER	1340
1C	AE	0C	AE	D0	000D5		MOVL	INDEX, INDEX_VALUE	1341
			54	D4	000DA		CLRL	VALUE_LOCATION	1342
	55	18	AE	C0	000DC	12\$:	ADDL2	INDEX_INCR, INDEX_NUMBER	1344
24	AE		55	D1	000E0		C MPL	INDEX_NUMBER, 36(SP)	
			34	13	000E4		BEQL	16\$	
	55		01	78	000E6		ASHL	#1, INDEX_NUMBER, RO	1346
10	AE		08	C3	000EA		SUBL3	#8, BOUNDS, R1	
	6140	1C	AE	D1	000EF		C MPL	INDEX_VALUE, (R1)[RO]	
			0C	19	000F4		BLSS	13\$	
10	AE		04	C3	000F6		SUBL3	#4, BOUNDS, R1	1347

[illegible]

[illegible]

00000000G	00		01	FB	003BF	CALLS	#1, BAS\$\$STOP	
000000FF	8F		74	11	003C6	BRB	69\$	1643
			54	D1	003C8	CMPL	STR_LEN_LONG, #255	
	7E	00G	0B	15	003CF	BLEQ	59\$	1645
00000000G	00		8F	9A	003D1	MOVZBL	#BAS\$K_INTERR, -(SP)	
04	B6	04	01	FB	003D5	CALLS	#1, BAS\$\$STOP	1648
			BC	90	003DC	MOVW	@STR_DESC, @4(ELEM_DESC)	1638
04	B6	04	59	11	003E1	BRB	69\$	1653
			BC	80	003E3	MOVW	@STR_DESC, @4(ELEM_DESC)	
04	B6	04	52	11	003E8	BRB	69\$	1656
			BC	3C	003EA	MOVZWL	@STR_DESC, @4(ELEM_DESC)	
04	B6		4B	11	003EF	BRB	69\$	1659
			54	4E	003F1	CVTLF	STR_LEN_LONG, @4(ELEM_DESC)	
34	AE		45	11	003F5	BRB	69\$	1671
50		34	54	6E	003F7	CVTLD	STR_LEN_LONG, TEMP_DBL	1672
		00000000G	AE	7D	003FB	MOVQ	TEMP_DBL, R0	
34	AE		00	16	003FF	JSB	BAS\$SCALE_D_R1	1673
50		34	50	7D	00405	MOVQ	R0, TEMP_DBL	1675
51		04	AE	9E	00409	MOVAB	TEMP_DBL, R0	
		00000000G	A6	D0	0040D	MOVL	4(ELEM_DESC), R1	
			00	16	00411	JSB	BAS\$COPY_D_R1	1638
04	B6		23	11	00417	BRB	69\$	1679
			54	4E	00419	CVTLG	STR_LEN_LONG, @4(ELEM_DESC)	
04	B6		1C	11	0041E	BRB	69\$	1682
			54	6E	00420	CVTLH	STR_LEN_LONG, @4(ELEM_DESC)	
34	AE		15	11	00425	BRB	69\$	1689
		08	54	F9	00427	CVTLP	STR_LEN_LONG, #10, TEMP_P	1690
00	34	AE	A6	98	0042C	CVTBL	8(ELEM_DESC), R0	
			50	CE	00430	MNEGL	R0, R0	1692
			50	F8	00433	ASHP	R0, #10, TEMP_P, #0, (ELEM_DESC), -	
04	B6		66		00439		@4(ELEM_DESC)	1706
		04	AE	D5	0043C	TSTL	INDEX_ERROR	
		00G	0B	15	0043F	BLEQ	70\$	1708
00000000G	00		8F	9A	00441	MOVZBL	#BAS\$K_SUBOUTRAN, -(SP)	
2B			01	FB	00445	CALLS	#1, BAS\$\$STOP	1710
15		02	55	E9	0044C	BLBC	R5, 73\$	1712
			A8	91	0044F	CMPB	2(R8), #21	
32	AE	0915	18	12	00453	BNEQ	71\$	1717
30	AE		8F	80	00455	MOVW	#2325, TEMP_DSC+2	1719
34	AE		68	80	0045B	MOVW	(R8), TEMP_DSC	1720
38	AE	08	57	D0	0045F	MOVL	PTR, TEMP_DSC+4	1721
		30	A8	90	00463	MOVW	8(R8), TEMP_DSC+8	1722
			AE	9F	00468	PUSHAB	TEMP_DSC	
			02	11	0046B	BRB	72\$	1725
			57	DD	0046D	PUSHL	PTR	
			7E	D4	0046F	CLRL	-(SP)	
			58	DD	00471	PUSHL	R8	
00000000G	00		03	FB	00473	CALLS	#3, BAS\$\$VA_STORE	
			04	0047A	73\$:	RET		1729

; Routine Size: 1147 bytes, Routine Base: _BAS\$CODE + 05BF

: 1363 1730 1 END
: 1364 1731 1
: 1365 1732 0 ELUDOM

! end of module BAS\$CHANGE

PSECT SUMMARY

Name	Bytes	Attributes
_BAS\$CODE	2618	NOVEC, NOWRT, RD, EXE, SHR, LCL, REL, CON, PIC, ALIGN(2)

Library Statistics

File	----- Total	Symbols Loaded	----- Percent	Pages Mapped	Processing Time
_S255\$DUA28:[SYSLIB]STARLET.L32;1	9776	26	0	581	00:01.0

; Information: 16
; Warnings: 0
; Errors: 0

COMMAND QUALIFIERS

; BLISS/CHECK=(FIELD, INITIAL, OPTIMIZE)/NOTRACE/LIS=LIS\$:BASCHANGE/OBJ=OBJ\$:BASCHANGE MSRC\$:BASCHANGE/UPDATE=(ENH\$:BASCHANGE
;)

; Size: 2618 code + 0 data bytes
; Run Time: 00:49.5
; Elapsed Time: 01:48.2
; Lines/CPU Min: 2100
; Lexemes/CPU-Min: 20371
; Memory Used: 351 pages
; Compilation Complete

0020 AH-BT13A-SE
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